

Origins of the Hyperspherical Expansion

The clues for the creation of these models lie on Relativity and Quantum Mechanics. Relativity states that the energy of a particle with rest mass m_0 and momentum p is given by:

$$E = mc^2 = c\sqrt{p^2 + m_0^2 c^2} \quad (\text{A.1})$$

where m is the mass in motion.

This equation has implicit assumptions which can be brought into light by considering it a momentum conservation equation instead:

$$P^2 = (mc)^2 = p^2 + m_0^2 c^2 \quad (\text{A.2})$$

Where P is the momentum of a particle in motion (at the speed of light) traveling such that its τ_{particle} makes angle α with the static reference frame τ_{Observer} .

Implicit in equation (A.2) is that the particle is actually traveling along a four-dimensional space (timed by a fifth time dimension) and has two linear momentum components:

- a) Three-dimensional momentum p
- b) Perpendicular momentum $m_0 c$ in the direction of Radial Time.

In addition, the particle travels at the speed of light along a hypotenuse with an inertial mass m .

Many people would repeat the mantra that mass cannot move at the speed of light otherwise their kinetic energy would go to infinite.

Let's think about a lightspeed traveling particle (photon) that may or may not have mass...)

Its linear momentum is given by:

$$mc = h \frac{1}{\lambda}$$

That is how one calculates its equivalent mass...☺

The photon energy is

$$E = h\nu = h \frac{c}{\lambda} = mc^2 \quad \dots\dots\dots \text{Surprise!!!!} \dots\dots\dots \text{☺}$$

The infinite energy refers to moving in along the 3-D space and it is an artifact of the physics behind it, vis-à-vis, the hypergeometrical spacetime lightspeed propagating deformation that is the Universe.